

Kurzanleitung DGT 2500



Einschalten

<p>Knopf unten drücken</p> <p>Hinweis: Doppelclick startet neue Partie</p>	
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Programm wählen

<p>Mit +/- Programm wählen</p>	
<p>Wichtigste Programme</p>	<p>1 5 Minuten-Blitz</p> <p>5 120 min/40 Züge + 60 min/Ende (Vereinsmeisterschaft)</p> <p>16 90 min/40 Züge + 30 min/Ende + 30 Sek je Zug (Fischerzeit kurz)</p>
<p>Programm bestätigen mit Taste Start/Pause. (Start/Pause wird im Display angezeigt)</p> <p>Startposition prüfen. Balken in der Zahl müssen auf weißer Seite stehen.</p>	
<p>Schwarz startet Partie mit Start/Pause Taste</p>	

ON / OFF
(Restart to reset)

Serial nr.

DGT2500

Time

1. 5 min
2. 25 min
3. 60 min
4. 120 min/40 + 30 min/end
5. 120 min/40 + 60 min/end
6. 120 min/40 + 60 min/20 + 30 min/end
7. 5 min vs 4 min (Armageddon)
8. Manual setting

Fischer Bonus *

9. 3 min + 2 sec/move
10. 5 min + 3 sec/move
11. 10 min + 10 sec/move
12. 15 min + 5 sec/move
13. 15 min + 10 sec/move
14. 25 min + 10 sec/move
15. 90 min + 30 sec/move
16. 90 min/40 + 30 min/end + 30 sec/move
17. 100 min/40 + 50 min/end + 30 sec/move
18. 100 min/40 + 50 min/20 + 15 min/end + 30 sec/move
19. 120 min/40 + 60 min/20 + 15 min/end + 30 sec/move, starting from move 61 (#)
20. 5 min vs 4 min + 2 sec/move, starting from move 61 (Armageddon, #)
21. Manual setting

Delay (Bronstein) *

22. 90 min + 5 sec/move
23. Manual setting

US Delay *

24. 25 min + 5 sec/move
25. Manual setting

Period transitions

The period transition occurs by default when 0:00 is reached. The DGT2500 can go to the next period based on the number of moves. After selecting an option from the list and before starting the game, press and hold ◀ to activate this function. The # symbol indicates that the "Forced move counter" is activated.

Arbiter quick time penalty

When the clock is paused, press and hold ▶
Then press — to add 1 minute to the left side.
Press + to add 1 minute to the right side.
For arbiter mode, press and hold ▶▶
Check if Freeze is not turned on/off by accident!

- # = Period transition by move counter
- ♯ = Sound on by default
- ✳ = Freeze on by default

▶	Move the cursor Hold to show option information Activate forced move counter	▶	Move the cursor Hold for 2 sec. to turn freeze on or off
—	Decrease value Turn sound on or off if clock is paused Hold for 2 sec. to reload Canadian Byo-Yomi	+	Increase value Hold to show the move counter
▶▶	Start / Pause Hold 3 sec. for arbiter mode	▶▶	Start / Pause Hold 3 sec. for arbiter mode

Bonus or delay starts from move 1, unless specified otherwise.

- Byo-Yomi** ♯
26. 60 min + 3x 20 sec Byo-Yomi
 27. Manual setting
- Canadian Byo-Yomi** ♯
28. 60 min + 5 min Byo-Yomi
 29. Manual setting
- Scrabble™** ♯
30. 25 min + upcount
 31. Manual setting
- Hourglass** ♯
32. 1 min
 33. Manual setting
- Gong** ♯
34. 10 sec
 35. Manual setting
- Move Timer**
36. Manual setting



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Developed in the Netherlands
Made in China
Registered Design