



## DGT2500

**ON / OFF** →

(Restart to reset)

Serial nr.

### Period transitions

The period transition occurs by default when 0:00 is reached. The DGT2500 can go to the next period based on the number of moves. After selecting an option from the list and before starting the game, press and hold ◀ to activate this function. The # symbol indicates that the "Forced move counter" is activated.

### Arbiter quick time penalty

When the clock is paused, press and hold ▶  
Then press — to add 1 minute to the left side.  
Press + to add 1 minute to the right side.  
For arbiter mode, press and hold ▶||  
Check if Freeze is not turned on/off by accident!

# = Period transition by move counter

♪ = Sound on by default

\* = Freeze on by default

### Time

1. 5 min
2. 25 min
3. 60 min
4. 120 min/40 + 30 min/end
5. 120 min/40 + 60 min/end
6. 120 min/40 + 60 min/20 + 30 min/end
7. 5 min vs 4 min (Armageddon)
8. Manual setting

### Fischer Bonus \*

9. 3 min + 2 sec/move
10. 5 min + 3 sec/move
11. 10 min + 10 sec/move
12. 15 min + 5 sec/move
13. 15 min + 10 sec/move
14. 25 min + 10 sec/move
15. 90 min + 30 sec/move
16. 90 min/40 + 30 min/end + 30 sec/move
17. 100 min/40 + 50 min/end + 30 sec/move
18. 100 min/40 + 50 min/20 + 15 min/end + 30 sec/move
19. 120 min/40 + 60 min/20 + 15 min/end + 30 sec/move, starting from move 61 (#)
20. 5 min vs 4 min + 2 sec/move, starting from move 61 (Armageddon, #)
21. Manual setting

### Delay (Bronstein) \*

22. 90 min + 5 sec/move
23. Manual setting

### US Delay \*

24. 25 min + 5 sec/move
25. Manual setting

### Byo-Yomi ♪

26. 60 min + 3x 20 sec Byo-Yomi
27. Manual setting

### Canadian Byo-Yomi ♪

28. 60 min + 5 min Byo-Yomi
29. Manual setting

### Scrabble™ ♪

30. 25 min + upcount
31. Manual setting

### Hourglass ♪

32. 1 min
33. Manual setting

### Gong ♪

34. 10 sec
35. Manual setting

### Move Timer

36. Manual setting

Bonus or delay starts from move 1, unless specified otherwise.



Move the cursor  
Hold to show option information  
Activate forced move counter



Move the cursor  
Hold for 2 sec. to turn freeze on or off



Decrease value  
Turn sound on or off if clock is paused



Increase value  
Hold to show the move counter



Start / Pause  
Hold 3 sec. for arbiter mode



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THE OFFICIAL FIDE CHESS CLOCK



Developed in the Netherlands  
Made in China  
Registered Design

